Amendments to the Claims:

This listing of claims will replace all prior versions, and listings, of claims in the application:

1. (currently amended) An Interprocessor Communication (IPC) network, comprising:

   an IPC server;

   one or more IPC clients coupled to the IPC server, one of which is a requesting IPC client; and

   the IPC server includes an operational state table which keeps track of the operational state of the one or more IPC clients, the IPC server upon receiving a service request from the requesting IPC client determines which from amongst the one or more IPC clients is best suited to handle the service request and the requesting IPC client determines whether to use the one or more IPC clients recommended by the IPC server.

2. (original) An IPC network as defined in claim 1, wherein the service request includes an opcode which informs the IPC server what service is being requested.

3. (original) An IPC network as defined in claim 2, wherein the IPC server upon receiving the opcode determines which from amongst the one or more IPC clients is capable of supporting the requested service.

4. (original) An IPC network as defined in claim 3, wherein the one or more clients send messages to the IPC server that are used by the IPC server to update the operational state table.

5. (currently amended) An IPC network as defined in claim 4, wherein the requesting IPC client ~~service requestor~~ can request a specific node to handle the service request and the IPC server will monitor the operational state table in order to determine when the specific node is available to handle the service request.

6. (original) An IPC network as defined in claim 4, wherein the IPC network is located within a radio communication device.

7. (original) An IPC network as defined in claim 4, wherein the messages sent by the one or more clients to the IPC server are sent periodically.

8. (original) An IPC network as defined in claim 4, wherein the messages sent by the one or more clients to the IPC server are sent after each of the one or more clients reaches a certain operational usage threshold level.

9. (currently amended) An IPC network as defined in claim 4, wherein at least one of the one or more IPC clients has sub-clients coupled to ~~it~~ the IPC client and the IPC server sends the operational state table to ~~it~~ the IPC client.

10. (currently amended) A method for providing intelligent targeting of nodes in an interprocessor communications (IPC) network having one or more nodes and an IPC server coupled to the one or more nodes, comprising the steps of:

(a) receiving from one of the nodes a service request at the IPC server;

(b) determining which of the one or more nodes can handle the service request;

(c) selecting from the one or more nodes that have been determined to be able to handle the service request in step (b) the best one to handle the service request using an operational state table located within the IPC server, wherein the requesting node determines whether to use the node that was selected using the operational state table.

11. (currently amended) A method as defined in claim 10, further comprising:

(d) sending a message to the ~~service requester~~ requesting node informing it which node will handle the service request.

12. (original) A method as defined in claim 10, wherein the operational table includes information regarding the current operational state of each of the one or more nodes, and the IPC server determines based on the operational state information which of the one or more nodes is best suited to perform the service being requested by the service request.

13. (currently amended) A method as defined in claim 10, wherein the ~~service requestor~~ requesting node sending the service request of step (a) can specify which of the one or more nodes it wants to have perform the service, and the IPC server can determine if the specified node is currently available to handle the service request.

14. (currently amended) A method as defined in claim 13, wherein if the IPC server determines that the node specified by the ~~service requestor~~ requesting node can not presently perform the requested service, the IPC server will check the operational state table ~~every so often~~ periodically until the specified node is available to perform the service, at which point the IPC server will send a message to the ~~service requestor~~ requesting node informing ~~it~~ the requesting node that the requested node is available to perform the requested service.

15. (original) A method as defined in claim 10, wherein the one or more nodes periodically send messages to the IPC server which update the information in the operational state table.

16. (original) A method as defined in claim 10, wherein at least one of the one or more nodes sends a message to the IPC server which updates the information in the operational state table when it reaches a predetermined operational activity threshold level.

17. (currently amended) An Interprocessor Communication (IPC) network, comprising:

an IPC server;

one or more clients coupled to the IPC server, wherein one of the one or more clients has at least one client coupled to ~~it~~ the client as a sub-client; and

the IPC server includes an operational state table which keeps track of the operational state of the one or more clients, and the IPC server provides the operational state table to the client that has at least one sub-client coupled to ~~it~~ the client.

18. (original) An IPC network as defined in claim 17, wherein if one of the at least one sub-clients sends a service request message, the client that has the operational state table determines which client can handle the service request.

19. (original) An IPC network as defined in claim 17, wherein the one or more clients send messages to the IPC servers which are used to update the operational state table.

20. (original) An IPC network as defined in claim 19, wherein the messages which are used to update the operational state table are sent periodically to the IPC server

21. (original) An IPC network as defined in claim 19, wherein the messages which are used to update the operational state table are sent by the one or more clients after each has reached a predetermined activity threshold level.